# Minutes for CSC2058

# Group 1 Date of this minute ­­­­­20/03/2025 Location (Room No. and/or Teams): Library

The following team members were present (in the same meeting room or on Teams) when these minutes were discussed:

|  |  |  |
| --- | --- | --- |
| Name (printed/typed) | In room (R); On teams (T). | Signature (agreed bitmap or initials) |
| Sebastian | R | S |
| Serafy | R | S |
| Aleeya | R | A |
| Htoo Myat Naing | R | H |
| Ignacio | R | I |
| Ahmed | R | A |

Task Reporting (Briefly list what each team member did in the last week/since the last meeting if < 1 week.\*)

Name (1): Sebastian

* Learnt Junit and implemented for the game
* Testing
* Minor bug fixes

Name (2): Serafy

* Script writing
* Epilogue implementation to the game
* Winning/losing condition of the game

Name (3): Aleeya

* Report planning
* UML of the game
* Luck card implementation

Name (4): Htoo Myat Naing

* Main flow of the game implementation
* Bug fixes
* new features

Name (5): Ignacio

* Changed wording and made game cards better
* Made sure the game itself is following the game rules
* Testing

Name (6): Ahmed

* Graphic designs for the game
* Added dialogs to the game
* Made the theme of the game

\*Printouts giving an overview of interim deliverables may be added as a supplement to these minutes.

Actions Planned (Briefly list what each team member will do this week/until the next meeting if < 1week.)

* Final meeting of the module

Obstacles (List briefly anything that may be blocking your progress and the possible solutions you need to investigate. Indicate ‘O.K.’ if there are no obstacles you are aware of.)

Name (1): Sebastian

* Junit connection with the JavaFX itself

Name (2): Serafy

* O.K

Name (3): Aleeya

* exporting the Figma UML
* simplifying the game

Name (4): Htoo Myat Naing

* Stats implementation bugs

Name (5): Ignacio

* O.K

Name (6): Ahmed

* Need to record the video

**Date of next minutes meeting: \_\_/\_\_/\_\_**

**Location of next minutes meeting: (Room No. and/or Teams): \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_**